

# Implementing Rho-Calculus in TOM

with the help of slides from C. Kirchner, P.-E. Moreau, A. Reilles, E. Balland

Germain Faure  
LORIA-UHP

Horatiu Cirstea  
LORIA-Nancy2

Claude Kirchner  
LORIA-INRIA

Pierre-Etienne Moreau  
LORIA-INRIA

The title is not: **A full presentation of TOM**

Once upon a time [...]

and the end of the story was:

Nice: how can I use it?



provides a robust and efficient implementation of these concepts [...]

**But...**

I have 2 000 000 lines of C code, should I rewrite everything in ELAN ?

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It is fundamentally useful

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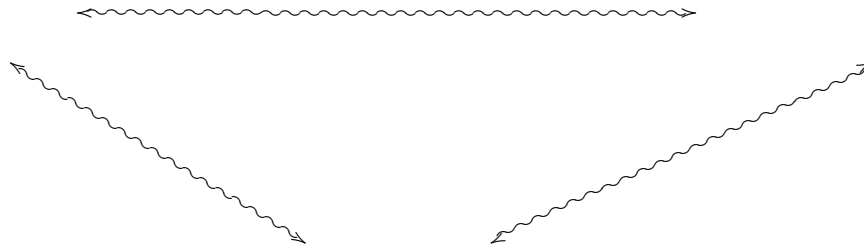
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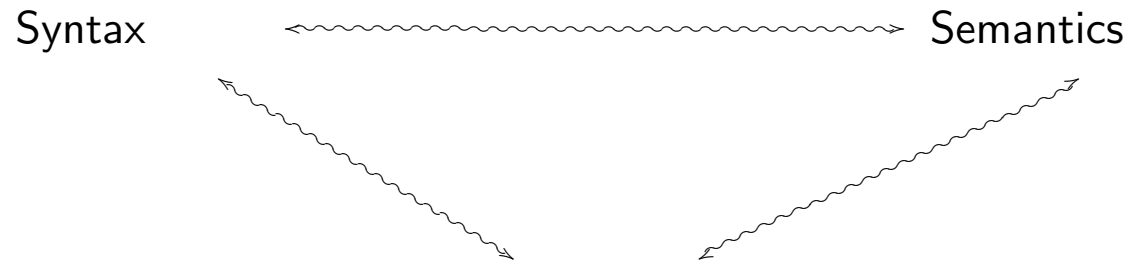
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- ① The generated code is safer.

# The TOM-project

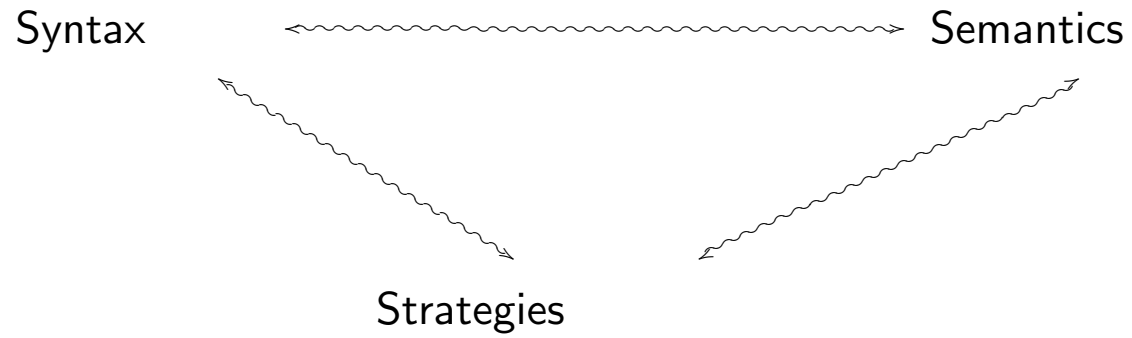
Syntax



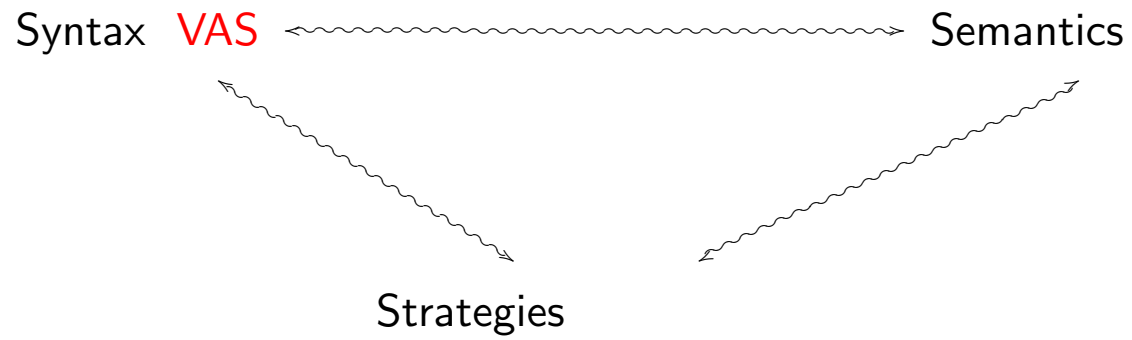
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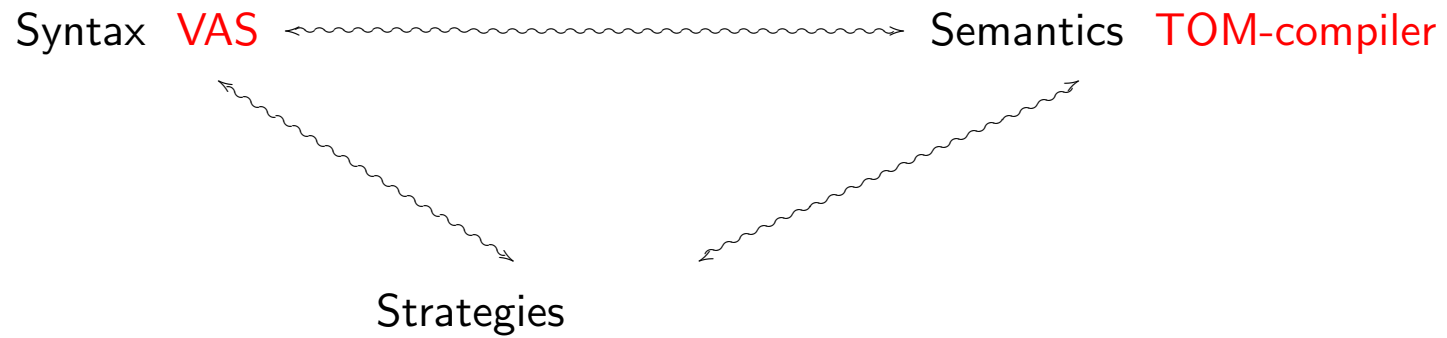
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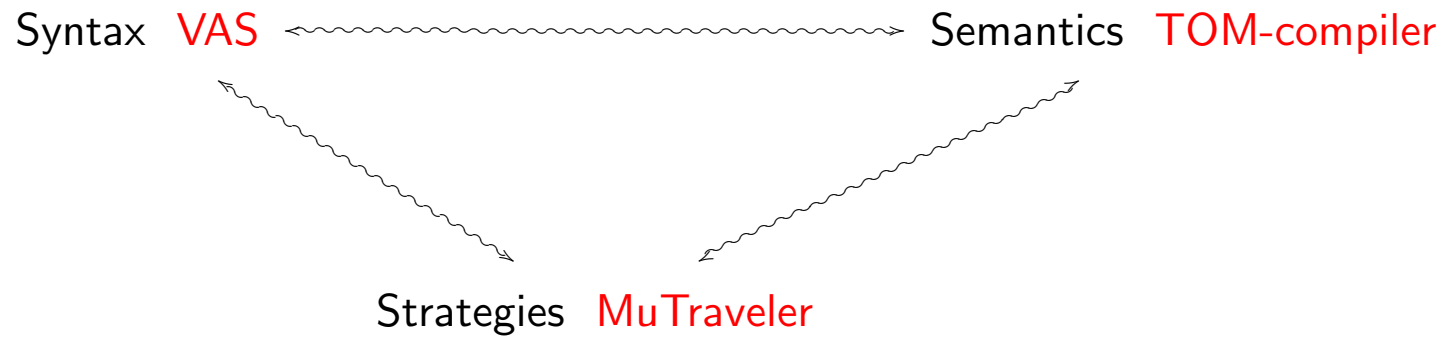


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# Syntax of the $\rho_x^\circ$

## Terms

$M, N, P$	$::=$	$X$	(Variables)
		$c$	(Constants)
		$P \rightarrow M$	(Abstraction)
		$M \bullet N$	(Functional application)
		$M \upharpoonright N$	(Structure)
		$[\phi] N$	(Substitution application)
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where  $\wedge$  is associative and  $id_s$  and  $id_m$  are neutral elements

From rewrite rules to constraints

$$\begin{array}{l} (\rho) \quad (P \rightarrow M) \bullet N \quad \rightarrow \quad [P \ll N]M \\ (\delta) \quad (M_1 \mid M_2) \bullet N \quad \rightarrow \quad M_1 \bullet N \mid M_2 \bullet N \end{array}$$

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### From constraints to substitutions

#### **Decomposition**

$$(\text{Decompose } \mid) \quad M_1 \mid M_2 \ll N_1 \mid N_2 \quad \rightarrow \quad M_1 \ll N_1 \wedge M_2 \ll N_2$$

$$(\text{Decompose } \mathcal{F}) \quad f(M_1, \dots, M_n) \ll f(N_1, \dots, N_n) \quad \rightarrow \quad \bigwedge_{i=1}^n (M_i \ll N_i)$$

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$$(\text{Idem}) \quad \mathcal{C} \wedge (X \ll M) \wedge \mathcal{D} \wedge (X \ll M) \wedge \mathcal{E} \quad \rightarrow \quad \mathcal{C} \wedge (X \ll M) \wedge \mathcal{D} \wedge \mathcal{E}$$

$$(\text{ToSubst}) \quad [\mathcal{C} \wedge (X \ll M) \wedge \mathcal{D}] N \quad \rightarrow \quad [\mathcal{C} \wedge \mathcal{D}] ([X = M] N) \\ \text{if } X \notin \text{Dom}(\mathcal{C} \wedge \mathcal{D})$$



### From rewrite rules to constraints

( $\rho$ )	$(P \rightarrow M) \bullet N$	$\rightarrow$	$[P \ll N] M$
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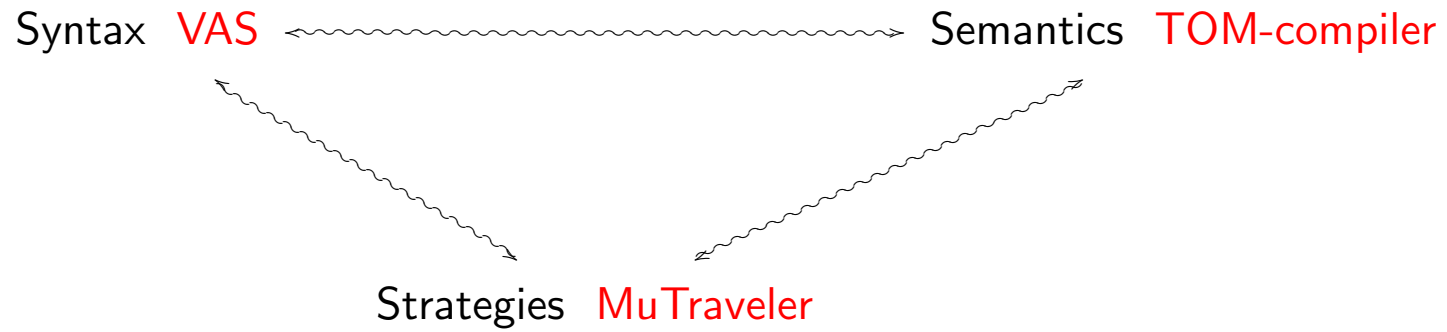
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( <i>ToSubst</i> )	$[\mathcal{C} \wedge (X \ll M) \wedge \mathcal{D}] N$	$\rightarrow$	$[\mathcal{C} \wedge \mathcal{D}] ([X = M] N)$ if $X \notin \text{Dom}(\mathcal{C} \wedge \mathcal{D})$

### Substitution applications

( <i>Identity</i> )	$[\text{id}] M$	$\rightarrow$	$M$
( <i>Replace</i> )	$[\phi \wedge X = M \wedge \psi] X$	$\rightarrow$	$M$
( <i>Var</i> )	$[\phi] Y$	$\rightarrow$	$Y$ <span style="float: right;"><math>Y \notin \text{Dom}(\phi)</math></span>
( <i>Const</i> )	$[\phi] c$	$\rightarrow$	$c$
( <i>Abs</i> )	$[\phi] (P \rightarrow M)$	$\rightarrow$	$P \rightarrow [\phi] M$
( <i>App</i> )	$[\phi] (M \bullet N)$	$\rightarrow$	$[\phi] M \bullet [\phi] N$
( <i>Struct</i> )	$[\phi] (M \mid N)$	$\rightarrow$	$[\phi] M \mid [\phi] N$
( <i>Constraint</i> )	$[\phi] ([P_i \ll N_i]_{i=1}^n (M))$	$\rightarrow$	$[P_i \ll [\phi] N_i]_{i=1}^n ([\phi] M)$ <span style="float: right;"><math>n &gt; 0</math></span>
( <i>Compose</i> )	$[\phi] ([X_i = M_i]_{i=1}^n (N))$	$\rightarrow$	$[\phi \wedge X_i = [\phi] M_i]_{i=1}^n (N)$ <span style="float: right;"><math>n &gt; 0</math></span>

## Examples

# The TOM-project



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- ④ Terms could be user defined.
- ④ Mapping between algebraic and concrete sorts are automatically generated by TOM.

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$M, N$	$::=$	$X$	<code>%vas {</code>	<code>[...]</code>	
		$c$	<code>var (na : String)</code>		$\rightarrow$ RTerm
		$M \bullet N$	<code>const (na : String)</code>		$\rightarrow$ RTerm
		$\dots$	<code>app (lhs : RTerm, rhs : RTerm)</code>		$\rightarrow$ RTerm
			<code>[...]</code>		
			<code>}</code>		

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		$[C] N$	<code>app (lhs: RTerm, rhs: RTerm)</code>		$\rightarrow$ RTerm
		$\dots$	<code>appC (co: ListConst, term: RTerm)</code>		$\rightarrow$ RTerm
		$\dots$	<code>[...]</code>		
$C, D$	$::=$	$id_m$			
		$P \ll M$	<code>match (lhs: RTerm, rhs: RTerm)</code>		$\rightarrow$ Const
		$C \wedge D$	<code>andC ( Const* )</code>		$\rightarrow$ ListConst

Back to [The TOM-project](#)



# TOM-compiler

$$(P \rightarrow M) \bullet N \quad \mapsto \quad [P \ll N] M$$

```
%match(RTerm arg)
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app(abs(P,M),N) ->
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```
{return 'appC(andC(match(P,N)),M);}
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$$\begin{aligned} (P \rightarrow M) \bullet N &\mapsto [P \ll N] M \\ [C \wedge (X \ll M) \wedge D] N &\mapsto [C \wedge D] ([X = M] N) \end{aligned}$$

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```
appC(andC(C*,match(X@var [],M),D*),N) ->
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```
{return 'appC(andC(C*,D*),appS(andS(eq(X,M)),N));}
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- ④ Visitor combination and traversal control. [Visser OOPSLA'01]  
Strategies à la Stratego in an object point of view (Visitor Design Pattern): JJTraveler

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$$\begin{aligned} \text{try}(s) &= \text{choice}(s, id) \\ \text{repeat}(s) &= \mu x. \text{try}(s; x) \\ \text{oncebu}(s) &= \mu x. \text{choice}(One(x), s) \\ \text{innermost}(s) &= \text{repeat}(\text{oncebu}(s)) \end{aligned}$$



# Strategies

**Definition.** A *strategy* is defined using:

1. *Recursion* operator:  $\mu$
2. *Sequential composition*:  $s_1; s_2$
3. *Choice*:  $\text{choice}(s_1, s_2)$  (if  $s_1$  fails then  $s_2$  else  $s_1$ )
4. *Identity*:  $\text{id}$
5. *Failure*:  $\text{fail}$
6. *Congruent operators*
  - (a)  $\text{All}(s)$ : succeeds if  $s$  succeeds on all children of the current node.
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$$\begin{aligned} \text{try}(s) &= \text{choice}(s, \text{id}) \\ \text{repeat}(s) &= \mu x. \text{try}(s; x) \\ \text{oncebu}(s) &= \mu x. \text{choice}(\text{One}(x), s) \\ \text{innermost}(s) &= \text{repeat}(\text{oncebu}(s)) \\ \text{fast} - \text{innermost}(s) &= \mu x. \text{All}(x); \text{try}(s; x) \end{aligned}$$

## Exercise: try to define the weak normalization strategy

- ◉ In ELAN you need to define congruence rules for each symbol of the signature.

## Exercise: try to define the weak normalization strategy

- ⌚ In ELAN you need to define congruence rules for each symbol of the signature.
- ⌚ Using MuTraveler library:

$$\begin{aligned} \textit{oneStepWeakNormalisation} &= \mu x. \textit{Choice}(\textit{rules}, \textit{One}_{abs}(x)) \\ \textit{myStrategy} &= \textit{repeat}(\textit{oneStepWeakNormalisation}) \end{aligned}$$

**Exercise: try to define the weak normalization strategy**  
**And print each intermediate step**

```
VisitableVisitor myStrategy =  
    'Repeat(Seq(oneStepWeakNormalisation,print));
```

# OVERALL OF THE IMPLEMENTATION

## Weak normalisation strategy for linear patterns

### No $\alpha$ -conversion

```
class Rho {
  %vas{
    module rhoterm
      var(na: String) -> RTerm
      const(na: String) -> RTerm
      app(lhs: RTerm, rhs: RTerm) -> RTerm
      appC(co: ListConstraint, term: RTerm) -> RTerm
      [...]
    }

    %op VisitableVisitor One_abs(strat: VisitableVisitor) {
      make(v) { 'Sequence(Not_abs(), One(v)) }
    }
    VisitableVisitor rules = new ReductionRules();
    VisitableVisitor print = new Print();
    VisitableVisitor oneStepWeakNormalisation = 'mu(MuVar("x"), Choice(rules, One_abs(MuVar("x"))));
    VisitableVisitor myStrategy = 'Repeat(oneStepWeakNormalisation);

    RTerm subject = factory.RTermFromString(s);
    System.out.println(myStrategy.visit(subject));
  }
}
```

```
class Print extends rhotermVisitableFwd {
    Print() {
        super('Fail ());
    }
    RTerm visit_RTerm(RTerm arg) throws VisitFailure {
        System.out.println("|--->>" + arg);
        return arg;
    }
}
```

```
class Not_abs extends rhotermVisitableFwd {
    Not_abs() {
        super('Identity ());
    }
    RTerm visit_RTerm_Abs(Abs arg) throws jjtraveler.VisitFailure {
        throw new VisitFailure ();
    }
}
```

```

class ReductionRules extends rhotermVisitableFwd {
  ReductionRules() {
    super('Fail ());
  }
  RTerm visit_RTerm(RTerm arg) throws VisitFailure {
    %match(RTerm arg){
      /*Compose */
      appS(phi@andS(l*), appS(andS(L*), N)) -> {
        ListSubst result = 'mapS(((ListSubst)(L.reverse ())), phi, andS ());
        return 'appS(andS(l*, result*), N);}
      appS(phi, struct(M, N)) -> {return 'struct(appS(phi, M), appS(phi, N));}
      /*Rho*/
      app(abs(P, M), N) -> {return 'appC(andC(match(P, N)), M);}
      /*Delta*/
      app(struct(M1, M2), N) -> {return 'struct(app(M1, N), app(M2, N));}
    }
    throw new VisitFailure ();
  }
  ListConstraint visit_ListConstraint(ListConstraint l) throws VisitFailure {
    %match(ListConstraint l){
      /*Decompose et Decompose_ng min(n, m) > 0 */
      l:(X*, m@match(app [], app []), Y*) -> {
        ListConstraint head_is_constant = 'headIsConstant(m);
        %match(ListConstraint head_is_constant) {
          (match []) -> { break l; }
          (matchKO ()) -> { return 'andC(X*, matchKO (), Y*); }
        }
        ListConstraint result = 'computeMatch(andC(m));
        return 'andC(X*, result*, Y*);
      }
    }
    throw new VisitFailure ();}
}

```

# Conclusion

☻ I will not give a flash demo (toy – see conjunction and idempotence) but...



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# Conclusion

- ④ I will not give a flash demo (toy – see conjunction and idempotence) but...
- ④ use TOM to make easy, trustable and modular implementation of calculi.
- ④ The three components of the TOM-project make a bridge between the rewriting community and real-life programmers.
- ④ How to provide a nice way to trace intermediate computation?